LET'S PARTY!

The second in a series of shooting games from Taito America.

CYCLE SHOOTING™

In the aftermath of a future-world gone mad the player stands alone against mutant cycle gangs and their vicious leaders. Armed only with his high powered hand gun, he wanders through the deserted cities and towns, along once congested highways, and into the open desert. Everywhere he goes he must face the attacks of his enemies. They are deadly, so he must stay sharp and shoot straight if he is to survive.

The leaders of these marauding gangs include:

- A beserk mercenary, armed with a rocket launcher and a machine gun. To defeat him the player must shoot him a number of times.
- Three ruthless brothers, with their distinctive red mohawks, are skilled drivers and crack shots. The player confronts this terrible-trio in a ghost town, and into the desert. If they reach the log bridge, a skillful shot will detonate the dynamite hidden on the bridge below.
- A woman warrior, dressed in form-fitting armor and armed with a machine gun. Her armor and shield protect her well, so she must be shot several times. Each shot removes a piece of her armor until her entire suit is gone. Only then is she vulnerable to one last shot to destroy her!
- In addition to the enemies, the player must destroy flying targets before they reach the ground.

The first in the series of innovative two-piece gun games was New York Caplor™. Now Cycle Shooting™ brings you more of the on-target appeal you have come to expect from TAITO AMERICA CORPORATION.

TAITO®

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N.Y.CAPTOR™

YOUR BEST SHOT AT A DIRECT HIT!

• • • More than a fast-moving shooting gallery.

• • • More than an exciting video game.

• • • More than a quality upright.

• • • An innovative new 2-piece gun game that's firing up players with on-target appeal!

With .45 automatic in hand the player must protect the city from machine gun toting gangsters. The player must battle through the gang of hit men to wipe out the "Boss" and clear the round. Excitement builds as the player chases the gang from a luxury mansion through city alleys to a showdown in a high-rise. If he wipes out the gang, the player gets a bonus round at the local target range. Extra point targets and trick shots are hidden in each scene. Penalties are given for shooting hostages. Players must conserve their shots and avoid the gangsters' machine gun fire.

Clever graphics, stereo sound and an innovative 2-piece cabinet no wider than a standard upright all make N.Y. CAPTOR a game to set your sights on!

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